

## **EUROCOSPLAY 2010 – RULES AND GUIDELINES**

The EuroCosplay final will be held on the Saturday of the October 2010 MCM Expo and will involve both costume judging, parade and presentation elements. Competitors will not have to put on a performance but may do so if they wish.

### **General Rules**

- \* Participants must be 18 or over.
- \* Costumes must be from an illustrated or animated source such as anime, manga, or video games. The source does not have to be Japanese in origin.  
Costumes from live-action sources or original designs are not eligible.
- \* Participants must have made their own costume. Bought costume accessories, wigs, shoes etc may be used but it is expected that the majority of a costume will have been constructed by the competitor.

### **Qualifier Rules**

For additional rules and guidelines at European events holding qualifying rounds please see the relevant events own website. The format of a qualifying round is at the discretion of its hosts.

A maximum of two events per country may participate. Each event will send one cosplayer to the final.

### **EuroCosplay Final - Rules**

- \* Participants may use either new or previously worn costumes; they do not have to wear the same costume that they qualified in.
- \* Replica weapons and props for use on stage are unrestricted. Real weapons and projectiles are banned.
- \* MCM Expo weapon and prop rules apply when not on stage.
- \* Pyrotechnics or anything involving naked flames may not be used on stage.
- \* Acrobatics or energetic Martial arts may not be performed on stage.
- \* All entries must provide source picture references of the character they are cosplaying.
- \* Entrants may provide their own music or pre-recorded dialogue.

## **Eurocosplay Final - Judging**

Judging will primarily focus on a competitor's costume, the Judges will be asked to consider the accuracy of the costume and the quality and complexity of its construction.

Finally, when on stage the judges will assess a competitor's stage presence and ability to 'play' their character.

## **Eurocosplay Final – Schedule**

During the day the competitors will spend some time with the Judges, during which time costume construction and accuracy will be assessed.

At the start of the stage show the competitors will take part in a cosplay parade on the stage, to introduce them to the audience.

Competitors will then each have up to 3 minutes of stage time to present their costume. How they use this time is at their own discretion but some suggestions include:

- A short dance;
- An 'in character' speech;
- Sing;
- A series of poses;
- A choreographed fight routine.

They may submit music or pre-recorded dialogue to use during this presentation and we will do our best to accommodate other requests should a competitor have a more complex idea.